# Weather inputs to hydrological / hydrogeological models

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Progress summary Example: Thames pressure modelling

### Progress on project

- Software development ongoing
- Daily weather generator: fitting of joint mean-variance model now available (needed for realistic simulation of many weather variables e.g. pressure, temperature):

$$Y_{st} \sim N\left(\mu_{st}, \sigma_{st}^{2}\right)$$
$$\mu_{st} = \beta_{0} + \sum_{i=1}^{p} \beta_{i} x_{st}^{(i)}$$
$$\log \sigma_{st}^{2} = \gamma_{0} + \sum_{i=1}^{q} \gamma_{i} z_{st}^{(i)}$$

• Pressure model developed for Thames

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- Next three months:
  - Software for fitting multivariate models complete
  - Preliminary multivariate model development done for Thames

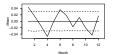
Progress summary Example: Thames pressure modelling

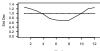
## Example: pressure modelling for Thames

#### Model with constant variance

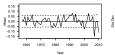
#### Monthly residual means







Annual residual means Annual residual standard deviations

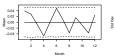


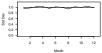




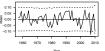
Monthly residual means

Monthly residual standard deviations



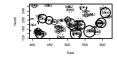


Annual residual means



Annual residual standard deviations





Richard Chandler (r.chandler@ucl.ac.uk) Weather inputs to hydrological / hydrogeological models

Scene-setting Implications for simulation Implications for calibration

# Weather inputs to models: preliminaries

- In HYDEF, (sub-)daily weather data are inputs to hydrological / hydrogeological models
- Basic setup: (deterministic) model produces outputs y\* as function of inputs x\* and parameters θ:

$$\mathbf{y}^* = f(\mathbf{x}^*, \mathbf{\theta})$$
.

 Models & measurements are imperfect: need to acknowledge discrepancy between model output y\* and observation y:

$$\textbf{y}=\textbf{y}^*+\boldsymbol{\epsilon}=\textbf{f}\left(\textbf{x}^*,\theta\right)+\boldsymbol{\epsilon}$$
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# Models: requirements and uses

- Parameter vector  $\theta$  often unknown & must be estimated calibration
- Given θ and inputs x<sup>\*</sup>, determine outputs y<sup>\*</sup> or observations y simulation

#### Question

What if available weather inputs  $\mathbf{x}$  are not the same as the required  $\mathbf{x}^*$ ? Possible reasons:

- x is usually either station data or derived products (e.g. reanalysis)
- x\* often gridded values / complete records

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# More reasons why $\mathbf{x} \neq \mathbf{x}^*$

- Problems with station data:
  - Short records (particularly when simultaneous records needed)
  - Spatially inhomogeneous sampling
  - Inhomogeneities / inconsistencies due to observer practice, instrumentation, changing environment, station moves, ...
  - Errors / artefacts due to equipment failure, human / animal interference, transcription error, postprocessing, ...
  - Not all required variables recorded routinely (e.g. for evapotranspiration calculations)
    - Challenge to modellers: please be realistic in your input requirements!

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  - Not all required variables recorded routinely (e.g. for evapotranspiration calculations)
    - Challenge to modellers: please be realistic in your input requirements!
- Problems with derived products:
  - Many derived from station data  $\Rightarrow$  inherit problems above
  - Most rely on models / algorithms additional uncertainties / imperfections introduced here

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# $\mathbf{x} \neq \mathbf{x}^*$ : implications for simulation

- Common practice: take 'best estimate' as proxy for x\* e.g. gridded data products
- Many popular products based on some form of interpolation:
  - Inverse distance weighting
  - Kriging
  - etc.

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# $\mathbf{x} \neq \mathbf{x}^*$ : implications for simulation

- Common practice: take 'best estimate' as proxy for x\* e.g. gridded data products
- Many popular products based on some form of interpolation:
  - Inverse distance weighting
  - Kriging
  - etc.
- But:
  - Interpolated values are smoothed ⇒ variability reduced (affects, e.g., extremes)
  - Interpolation introduces artificial inhomogeneities e.g. due to different distances from nearest neighbouring gauges
  - Interpolation gives false impression of reduced uncertainty ...
- Similar criticisms apply to other forms of 'best estimate'

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# Example: simulation experiment

- Simulate 30-year sequences at 12 locations (blue triangles):
  - Multi-site generalized linear model (GLM) used: identical structure at all sites
  - Sequences 'typical' of SE England
  - Spatial scale: ~ 75% of days have sites all wet or all dry, wet-day inter-site correlations ~ 0.6–0.8.



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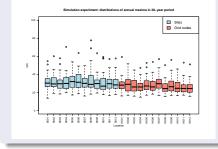


- Use kriging to create gridded daily dataset from simulations
- Regular grid: 12 nodes (red squares)
- Compare annual maxima / GEV return levels for original & gridded data

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### **Results of simulation experiment**

#### Distributions of annual maxima, and pooled return level estimates



Return	Estimate (mm)	
period	Original	Gridded
10 yr	44.0	38.0
50 yr	57.8	49.4
100 yr	63.9	54.4

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Implications for simulation

Gridded

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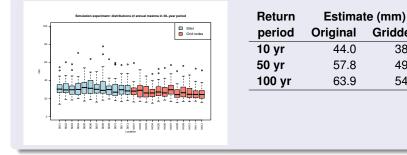
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## **Results** of simulation experiment

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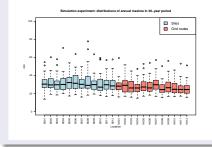


- Maxima for gridded data are smaller and less variable ۲
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Actual return periods for gridded estimates: 5, 19 and 34 years

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- Gridding reduces return level estimates by  $\sim 15\%$

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# An alternative: multiple imputation

- Imputation = sampling missing data from conditional distribution given available observations
- Multiple samples quantify uncertainty due to missing data
- Interesting ideas emerging for visualisation of multiple imputations

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Provocative proposal (with support from statistical community)

Data product creators should routinely provide multiple samples ...

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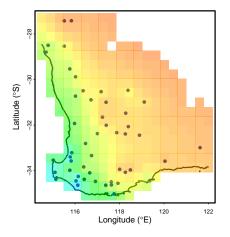
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- Data product creators should routinely provide multiple samples ...
- and should NOT provide a 'best' value

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# Example: gridded precipitation

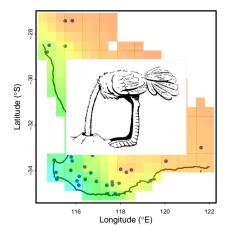


- Area: south-west Western Australia
- Observations: rainfall totals for May–October 2009, from 51 stations
- Requirement: rainfall totals on a fine regular grid
- Interpolation (kriging) yields 'best' estimate
- But estimated field doesn't look like precipitation!

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• Use at your own risk ...

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# Visualising multiple samples: the user interface?

(idea & sampling algorithm due to Adrian Bowman, University of Glasgow)

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# $\mathbf{x} \neq \mathbf{x}^*$ : implications for calibration

- Recall: goal of calibration is to identify appropriate value of parameters  $\theta$
- Given observations y and (perfect) inputs x\*, calibration usually performed by optimising some objective function:

$$\hat{\pmb{ heta}} = {\sf arg min}_{\pmb{ heta}} \; {\pmb{ heta}}(\pmb{ heta}; \pmb{ heta}, \pmb{ heta}^*), \, {\sf say}.$$

- Q(·) chosen to penalise differences between observations y and model outputs y\* = f(x\*, θ):
  - Weighted or unweighted least-squares criterion
  - Negative log-likelihood
  - Etc.

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Example: least-squares fitting of a straight line

• Model: 
$$\mathbf{y}^* = (y_1^* \dots y_n^*)'$$
 etc.,

$$y_i^* = \alpha + \beta x_i^* .$$

- Parameter vector is  $\theta = (\alpha \beta)'$ .
- Least-squares objective function is

$$Q(\boldsymbol{\theta}; \mathbf{y}, \mathbf{x}^*) = \sum_{i=1}^n (y_i - \alpha - \beta x_i^*)^2 ,$$

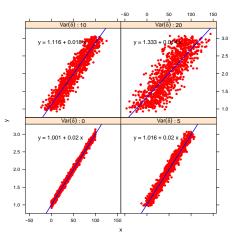
which gives accurate and unbiased estimates of  $\theta$  under general conditions if *n* is large.

What if  $\mathbf{x} \neq \mathbf{x}^*$  and we minimise  $Q(\theta; \mathbf{y}, \mathbf{x})$  instead of  $Q(\theta; \mathbf{y}, \mathbf{x}^*)$ ?

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# $\mathbf{x} \neq \mathbf{x}^*$ : effect on fitting a straight line

- Model:  $y_i^* = 1 + 0.02x_i^*$  but only have  $x_i = x_i^* + \delta_i$  for  $x_i^* = 1, ..., 100$
- Take  $\delta \sim \textit{N}(0,\sigma^2)$  with  $\sigma^2 = 0,5,10,20$
- Take  $y_i \sim N(y_i^*, 0.05^2)$
- NB intercept increases & slope decreases as x diverges from x\*
- Result holds generally for linear regression models ('regression dilution bias'); similar issues for more complex models



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# Confronting the calibration problem

- Previous examples show that ignoring errors / uncertainty in inputs can lead to biased / non-physical model calibration
- How to address this? Ideas from statistical literature:
  - SIMEX (SIMulation-based EXtrapolation) add extra noise to inputs and then extrapolate back to zero noise
  - Bayesian methods represent all quantities explicitly (computationally challenging)
  - Estimating equations cheap and cheerful?

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# Estimating equations in 2 minutes

- Idea: calibration often done by solving estimating equation
  g(θ; x, y) = 0 (NB objective function optimisation covered by this
   -- g(·) is gradient vector).
- If 'target' value of θ is θ<sub>0</sub> i.e. y<sup>\*</sup> = f(x<sup>\*</sup>, θ<sub>0</sub> then unbiased estimating equation has E[g(θ<sub>0</sub>; x, y)] = 0.
  - Expectation implies probability distribution uncontroversial if multiple sets of observations (x, y) are possible given same set of model quantities (x\*, y\*).
- Under fairly general conditions, unbiased estimating equations lead to decent estimators of  $\theta$  in large samples.
- Details: Jesus & REC, Interface Focus 2011.
- Implication: bias-correct the estimating equation for x ≠ x\*, and correction of θ̂ will follow.

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Example: bias-correcting the linear regression model (I)

- Given y<sub>i</sub><sup>\*</sup> = α<sub>0</sub> + β<sub>0</sub>x<sub>i</sub><sup>\*</sup>, y<sub>i</sub> = y<sub>i</sub><sup>\*</sup> + ε<sub>i</sub>, x<sub>i</sub> = x<sub>i</sub><sup>\*</sup> + δ<sub>i</sub>, δ<sub>i</sub> ~ N(0, σ<sup>2</sup>), might consider minimising least-squares objective function as before
- Leads to estimating equation

$$\mathbf{g}(\boldsymbol{\theta}; \mathbf{x}, \mathbf{y}) = \mathbf{X}' \left( \mathbf{y} - \mathbf{X} \boldsymbol{\theta} \right) = \mathbf{0} \Rightarrow \hat{\boldsymbol{\theta}} = \left( \mathbf{X}' \mathbf{X} \right)^{-1} \mathbf{X}' \mathbf{y} \; ,$$

where 
$$\theta = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$
 and  $\mathbf{X}' = \begin{pmatrix} 1 & \cdots & 1 \\ x_1 & \cdots & x_n \end{pmatrix}$ 

• At 'target' value  $\theta_0 = (\alpha_0 \; \beta_0)',$  can show that

$$\mathbb{E}\left[\boldsymbol{g}\left(\boldsymbol{\theta}_{0};\boldsymbol{x},\boldsymbol{y}\right)\right]=-\left(\begin{array}{cc}\boldsymbol{0} & \boldsymbol{0}\\ \boldsymbol{0} & \boldsymbol{n\sigma}^{2}\end{array}\right)\boldsymbol{\theta}_{0}=-\boldsymbol{V}\boldsymbol{\theta}_{0}\;(\text{say})\;\neq\boldsymbol{0}\;,$$

so estimating equation is biased.

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Example: bias-correcting the linear regression model (II)

Previous result shows that

 $\mathbb{E}\left[\textbf{g}\left(\theta_{0} ; \textbf{x}, \textbf{y}\right)\right] = \mathbb{E}\left[\textbf{X}'\left(\textbf{y} - \textbf{X}\theta_{0}\right)\right] = -\textbf{V}\theta_{0} \; .$ 

Suggests modifying the estimating equation to

 $\tilde{\mathbf{g}}\left(\boldsymbol{\theta}; \mathbf{x}, \mathbf{y}\right) = \mathbf{X}'\left(\mathbf{y} - \mathbf{X}\boldsymbol{\theta}\right) + \mathbf{V}\boldsymbol{\theta} = \mathbf{0} \ ,$ 

which is unbiased.

- Corresponding estimator is  $\tilde{\theta} = (\mathbf{X}'\mathbf{X} \mathbf{V})^{-1} \mathbf{X}' \mathbf{y}$  instead of least-squares estimator  $\hat{\theta} = (\mathbf{X}'\mathbf{X})^{-1} \mathbf{X}' \mathbf{y}$
- NB need to know V but this should come with uncertainty assessment for weather inputs
- Various refinements possible; standard errors available etc.

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# Example: bias-correcting the linear regression model (III)

#### Simulation example revisited

Setup as before, but now with

 $n = 1000, x_1^* = 0.1, x_2^* = 0.2, \dots, x_{1000}^* = 100$  to show effect more clearly. Target values:  $\alpha_0 = 1$ ,  $\beta_0 = 0.02$ . βŝ β ά  $Var(\delta)$ ã 1.001 0.020 1.001 0 0.020 5 1.016 0.020 0.986 0.020 10 1.116 0.018 1.015 0.020 1.333 0.014 1.022 0.020 20

# **Discussion points**

- How do you feel about working with multiple samples of weather inputs?
- Simulation under uncertain weather inputs is definitely an issue for HYDEF. What about calibration?
- What is done in the hydrological / hydrogeological communities about this at present?
- Any better ideas?