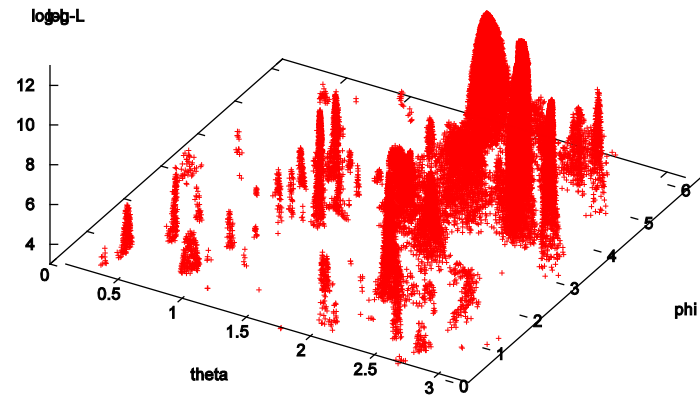
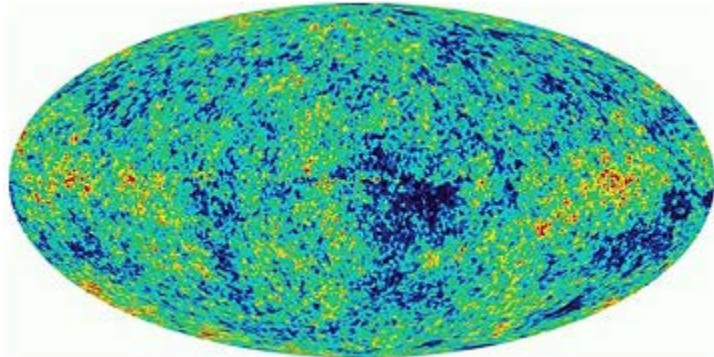


Probabilistic Source Detection



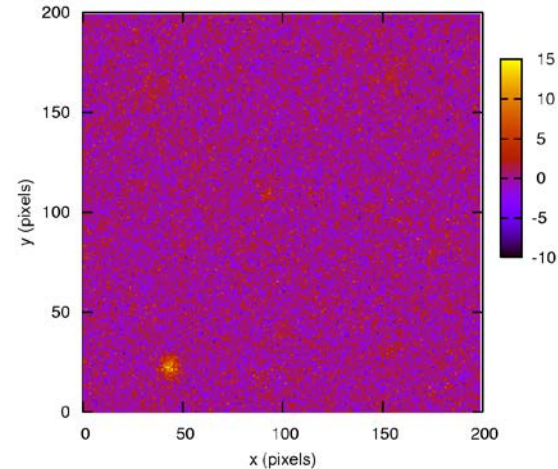
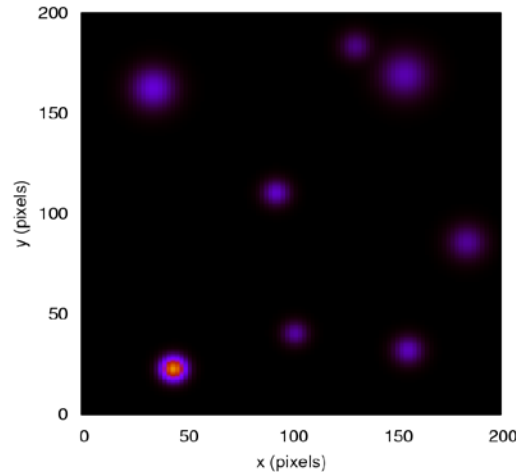
Farhan Feroz

f.feroz@mrao.cam.ac.uk

Cavendish Astrophysics



Source/Object Detection: Problem Definition



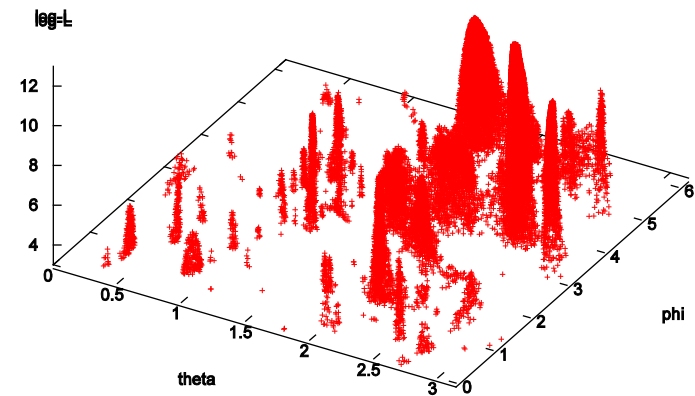
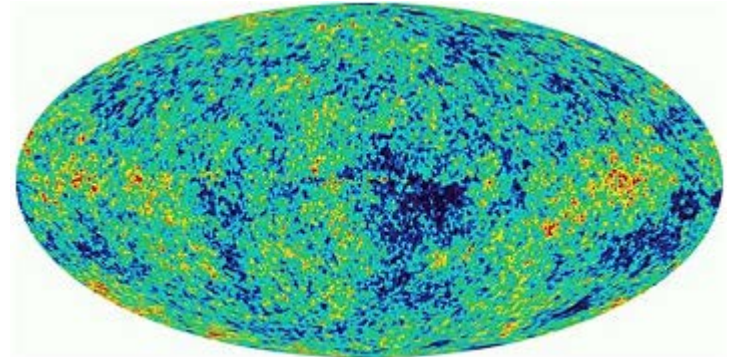
- Aim: **Detect** and **characterize** discrete sources in a background
- Each source described by a **template** $f(p)$ with parameters p .
- With **source** and **noise contributions** being **additive** and N_s source

$$d = b(q) + n(r) + \sum_{k=1}^{N_s} f(p_k)$$

- Inference goal: Use data d to **constrain** source parameters N_s, p_k ($k = 1, 2, \dots, N_s$). **Marginalize** over background and noise parameters (q and r).

Probabilistic Source/Object Detection

- Problems in Object Detection
 - Identification
 - Quantifying Detection
 - Characterization



Textures in CMB

Bayesian Parameter Estimation

- Collect a set of N data points D_i ($i = 1, 2, \dots, N$), denoted collectively as **data vector \mathbf{D}** .
- Propose some **model** (or **hypothesis**) H for the data, depending on a set of M parameter θ_i ($i = 1, 2, \dots, N$), denoted collectively as **parameter vector $\boldsymbol{\theta}$** .

- **Bayes' Theorem:**

The diagram shows the equation for Bayes' Theorem with callouts for its components. The equation is:
$$P(\boldsymbol{\theta} | \mathbf{D}, H) = \frac{P(\mathbf{D} | \boldsymbol{\theta}, H)P(\boldsymbol{\theta} | H)}{P(\mathbf{D} | H)} \longrightarrow P(\boldsymbol{\theta}) = \frac{L(\boldsymbol{\theta})\pi(\boldsymbol{\theta})}{Z}$$
 Callouts: 'Likelihood' points to $P(\mathbf{D} | \boldsymbol{\theta}, H)$; 'Prior' points to $P(\boldsymbol{\theta} | H)$; 'Posterior' points to $P(\boldsymbol{\theta} | \mathbf{D}, H)$; 'Evidence' points to $P(\mathbf{D} | H)$.

- **Parameter Estimation:** $P(\boldsymbol{\theta}) \propto L(\boldsymbol{\theta})\pi(\boldsymbol{\theta})$
posterior \propto likelihood \times prior

Bayesian Model Selection

$$P(\boldsymbol{\theta} | \mathbf{D}, H) = \frac{P(\mathbf{D} | \boldsymbol{\theta}, H)P(\boldsymbol{\theta} | H)}{P(\mathbf{D} | H)} \rightarrow P(H | \mathbf{D}) = \frac{P(\mathbf{D} | H)P(H)}{P(\mathbf{D})}$$

- Consider two models H_0 and H_1

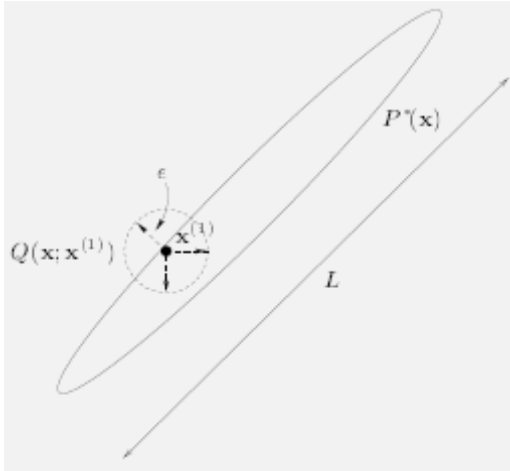
$$R = \frac{P(H_1 | \mathbf{D})}{P(H_0 | \mathbf{D})} = \frac{P(\mathbf{D} | H_1)P(H_1)}{P(\mathbf{D} | H_0)P(H_0)} = \frac{Z_1 P(H_1)}{Z_0 P(H_0)}$$

- Bayesian Evidence** $Z = P(\mathbf{D}|H) = \int L(\boldsymbol{\theta})\pi(\boldsymbol{\theta})d\boldsymbol{\theta}$ plays the **central role** in Bayesian Model Selection.
- Bayesian Evidence rewards model **preditiveness**.
 - Sets more stringent conditions for the inclusion of new parameters

Computation of Bayesian Evidence

- Evidence = $Z = \int L(\boldsymbol{\theta})\pi(\boldsymbol{\theta})d\boldsymbol{\theta}$
- Evaluations of the *n-dimensional integral* presents great numerical challenge
- If dimension *n* of parameter space is *small*, calculate *unnormalized*
 $\bar{P}(\boldsymbol{\theta}) = L(\boldsymbol{\theta})\pi(\boldsymbol{\theta})d\boldsymbol{\theta}$ over *grid in parameter space* → get evidence trivially
- For *higher-dimensional problems*, this approach rapidly becomes impossible
 - Need to find *alternative methods*
 - Gaussian approximation, Savage-Dickey ratio (see Trotta, 2007, MNRAS, 378, 72)
- Evidence evaluation at least an *order of magnitude* more costly than parameter estimation.

Metropolis Hastings Algorithm



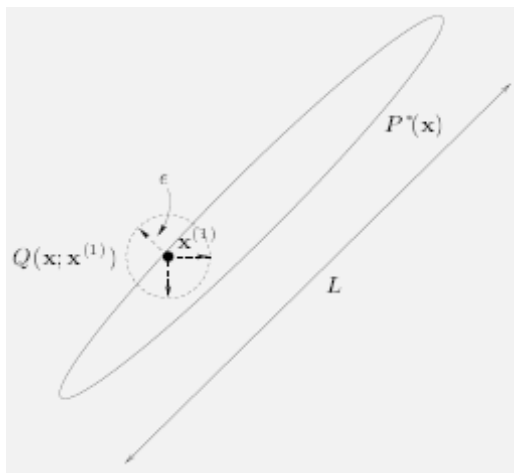
- **Metropolis-Hastings** algorithm to sample from $P(\theta)$
 - Start at an arbitrary point θ_0
 - At each step, draw a **trial** point, θ' , from the **proposal** distribution $Q(\theta' | \theta_0)$
 - Calculate ratio $r = P(\theta') Q(\theta_n | \theta') / P(\theta_n) Q(\theta' | \theta_n)$
 - **accept** $\theta_{n+1} = \theta'$ with **probability** $\max(1, r)$ else set $\theta_{n+1} = \theta_n$

- After initial **burn-in** period, any (positive) proposal $Q \rightarrow$ **convergence** to $P(\theta)$
- Common choice of Q , **multivariate Gaussian** centred on θ_n but many others
- Inferences wrt posterior can be obtained easily from converged chains

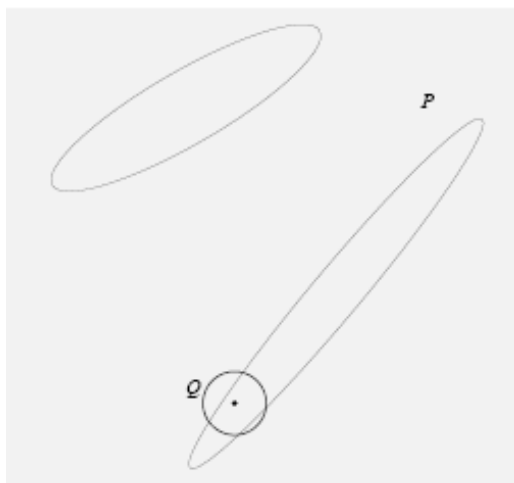
$$\langle \theta \rangle = \int \theta P(\theta) d\theta \approx \frac{1}{N} \sum_i \theta_i$$

$$\langle f(\theta) \rangle = \int f(\theta) P(\theta) d\theta \approx \frac{1}{N} \sum_i f(\theta_i)$$

Metropolis Hastings Algorithm – Some Problems



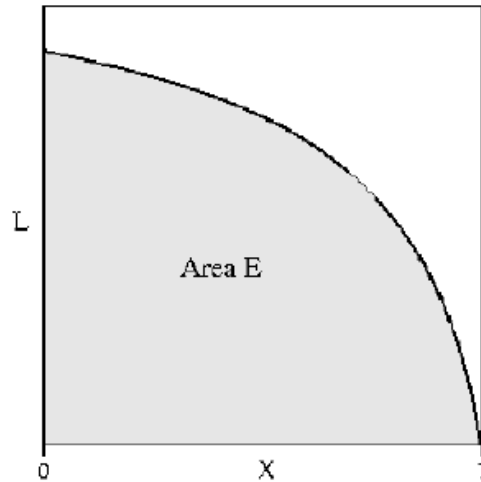
- Choice of proposal Q strongly affects convergence rate and sampling efficiency
 - large proposal width $\epsilon \rightarrow$ trial points rarely accepted
 - small proposal width $\epsilon \rightarrow$ chain explores $P(\theta)$ by a random walk \rightarrow very slow
- If largest scale of $P(\theta)$ is L , typical diffusion time $t \sim (L/\epsilon)^2$
- If smallest scale of $P(\theta)$ is l , need $\epsilon \sim l$, diffusion time $t \sim (L/l)^2$



- Particularly bad for multi-modal distributions
 - Transitions between distant modes very rare
 - No one choice of proposal width ϵ works
 - Standard convergence tests will suggest convergence, but actually only true in a subset of modes

Nested Sampling

- Introduced by **John Skilling**
(AIP Conference Proceedings, Volume 735, pp. 395-405, 2004).

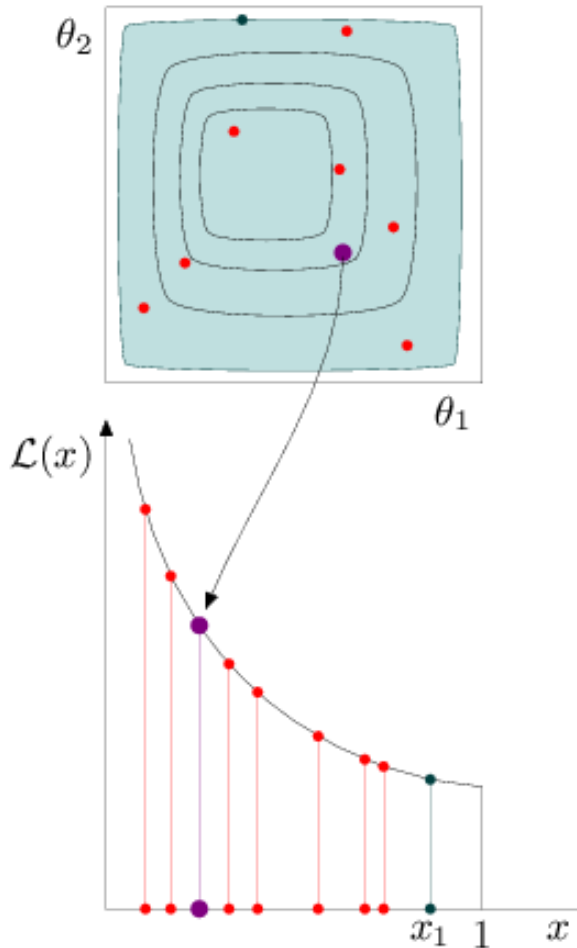


- **Monte Carlo** technique for efficient evaluation of the **Bayesian Evidence**.
- **Re-parameterize** the integral with the prior mass X

$$X(\lambda) = \int_{L(\theta) > \lambda} \pi(\theta) d^n \theta$$

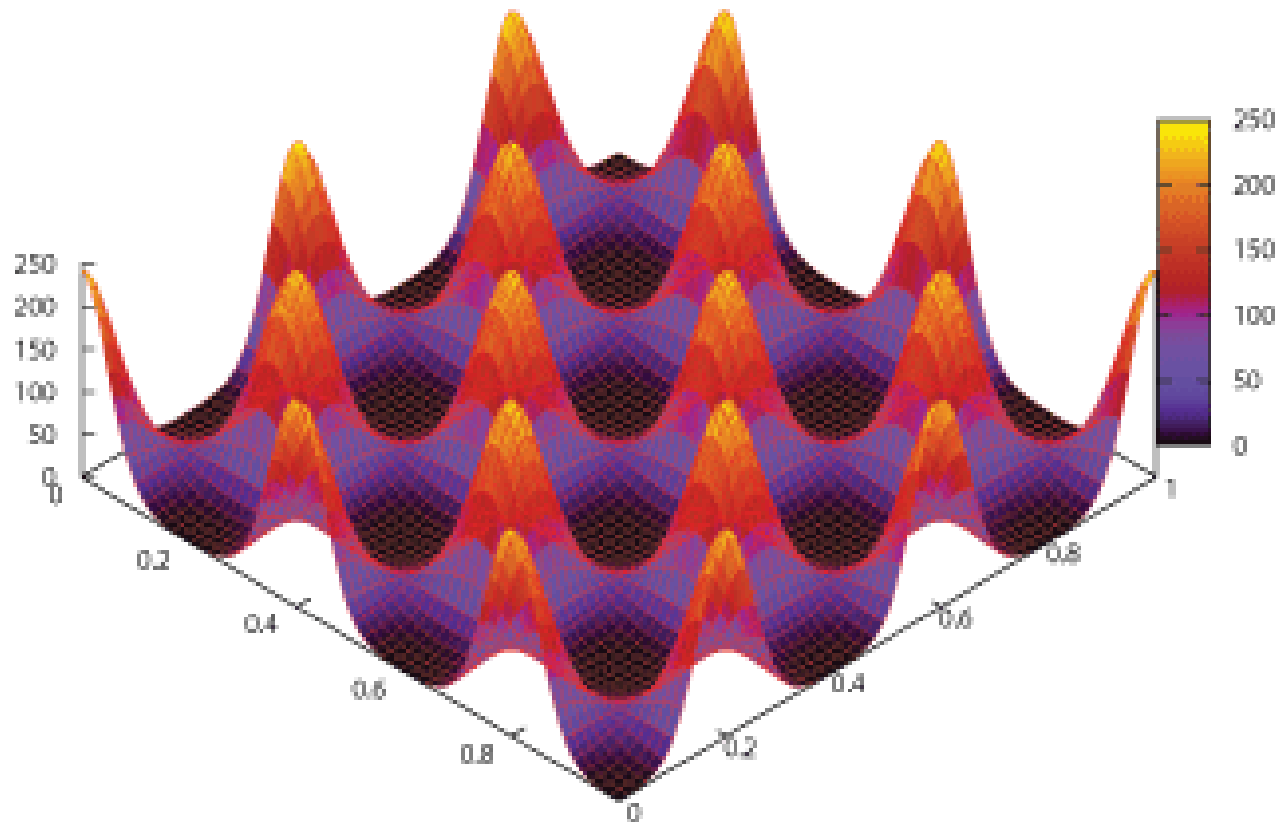
$$Z = \int L(\theta) \pi(\theta) d^n \theta = \int_0^1 L(X) dX$$

Nested Sampling: Algorithm



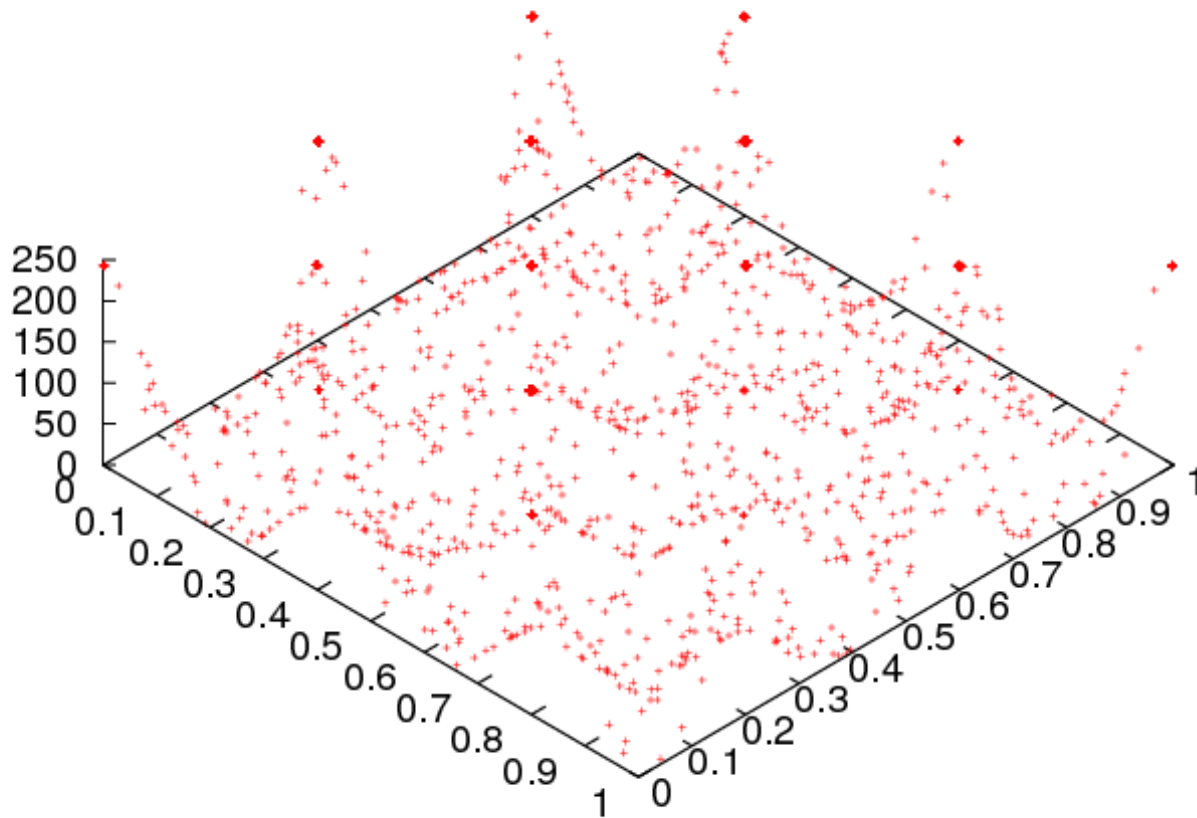
1. Sample N 'live' points uniformly inside the initial prior space ($X_0 = 1$) and calculate their likelihoods
2. Find the point with the lowest L_i and remove it from the list of 'live' points
3. Increment the evidence as $Z = Z + L_i (X_{i-1} - X_{i+1}) / 2$
4. Reduce the prior volume $X_i / X_{i-1} = t_i$ where $P(t) = N t^{N-1}$
5. Replace the rejected point with a new point sampled from $\pi(\theta)$ with constraint $L > L_i$
6. If $L_{\max} X_i < \alpha Z$ then stop else goto 3

Nested Sampling: Demonstration



Egg-Box Posterior

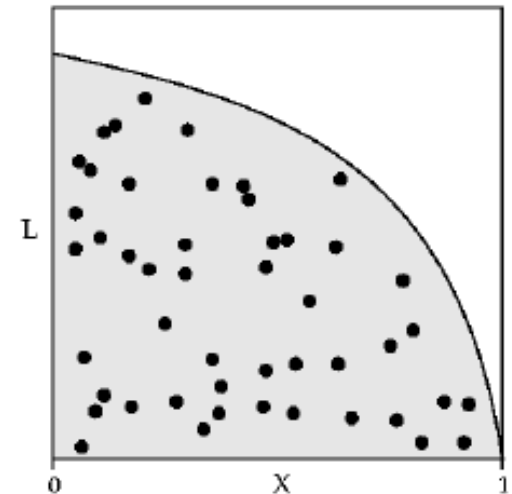
Nested Sampling: Demonstration



Egg-Box Posterior

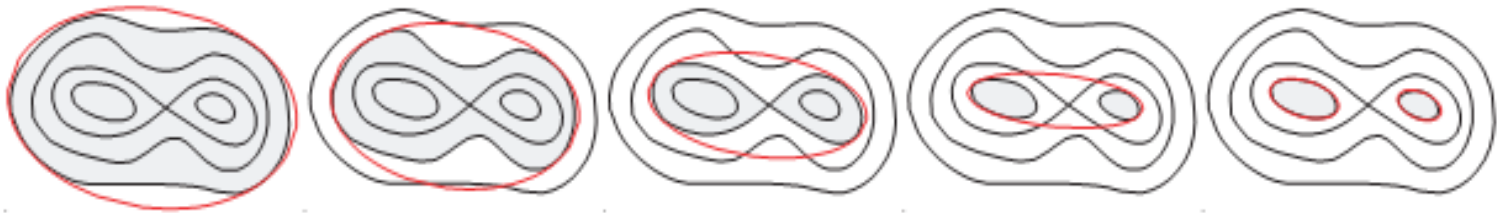
Nested Sampling

- **Advantages:**
 - Typically requires around **100 times fewer** samples than **standard MCMC** methods
 - **Proceeds exponentially** towards high likelihood regions
 - Prior volume shrinks by $\exp(-1/N_{\text{live}})$ at each iteration
 - **Parallelization** easily done
- **Bonus: posterior samples** easily obtained as by-product. Take **full sequence** of rejected points, θ_i & weigh i^{th} sample by $p_i = L_i w_i / Z$
- **Problem:** must sample **efficiently** from prior within **complicated, hard-edged** likelihood constraint.
 - Possible solutions:
 - **MCMC** (can be inefficient)
 - **ellipsoidal** rejection sampling (MultiNest)
 - **Galilean Monte Carlo** (GMC)

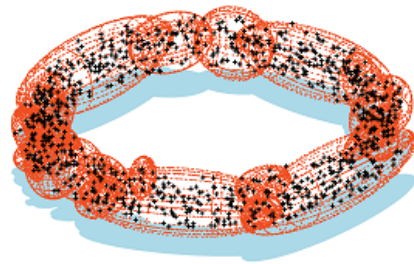


Multi-modal Nested Sampling (MultiNest)

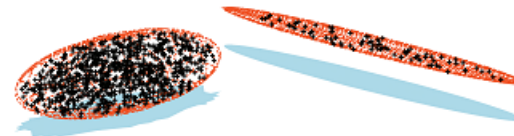
- Introduced by Feroz & Hobson (2008, MNRAS, 384, 449, arXiv:0704.3704), refined by Feroz, Hobson & Bridges (2009, MNRAS, 398, 1601, arXiv:0809.3437)



Ellipsoidal Rejection Sampling



Uni-Modal Distribution

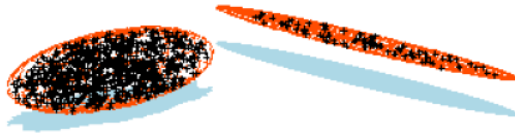


Multi-Modal Distribution

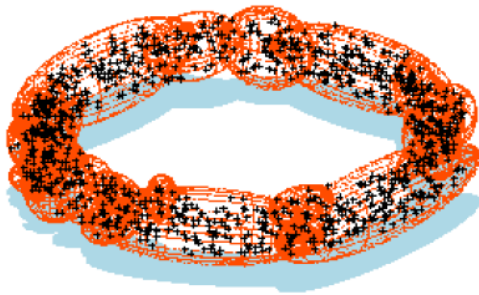
Optimal Ellipsoidal Decomposition

Feroz, Hobson & Bridges, 2009, MNRAS, 398, 1601, arXiv:0809.3437

Optimize $F(S) \equiv \frac{1}{V(S)} \sum_k V(E_k)$, subject to $F(S) \geq 1$
 S = collection of live points, $V(S)$ = prior (target) volume, $E_k = k^{\text{th}}$ ellipsoid



1000 points drawn from two ellipsoids

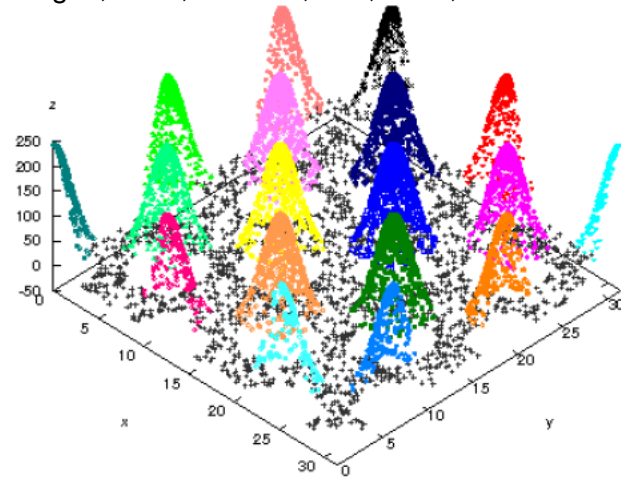
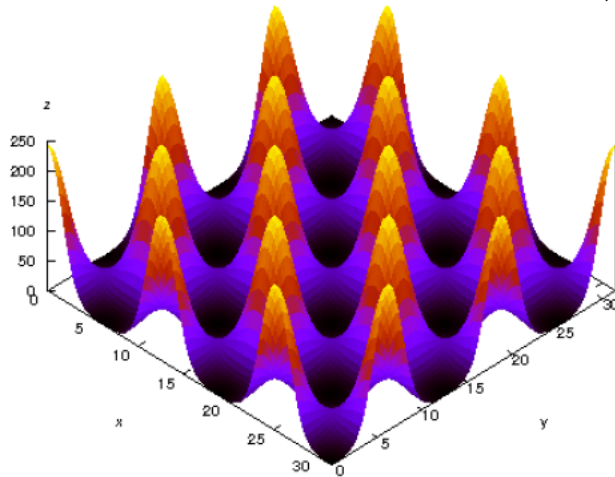


1000 points drawn from a torus

1. For S , calculate bounding ellipsoid E and $V(E)$
2. Enlarge E so that $V(E) = \max[V(E), V(S)]$
3. Partition S into S_1 and S_2 containing n_1 and n_2 points using k -means with $K = 2$
4. Calculate E_1, E_2 and volumes $V(E_1), V(E_2)$
5. Enlarge E_k ($k = 1, 2$) so that $V(E_k) = \max[V(E_k), V(S_k)]$.
6. For all $u \in S$, assign u to S_k such that $h_k(u) = \min[h_1(x), h_2(x)]$
7. If no point reassigned goto 8; else goto 4
8. If $V(E_1) + V(E_2) < V(E)$ or $V(E) > 2V(S)$
 - partition S into S_1 and S_2
 - repeat entire algorithm for each subset S_1 and S_2
 - else
 - return E as the optimal ellipsoid of the point set S

Identification of Posterior Modes

Feroz, Hobson & Bridges, 2009, MNRAS, 398, 1601, arXiv:0809.3437



- For **multi-modal** posteriors, useful to identify which samples ‘belong’ to which mode
- For **well-defined ‘isolated’** modes:
 - can make reasonable estimate of **posterior mass** each contains (‘local’ evidence)
 - can construct **posterior parameter constraints** associated with each mode
- Once NS process reached likelihood such that ‘**footprint**’ of mode **well-defined** → **identify** at each subsequent iteration the points in active set **belonging** to **mode**
- **Partitioning** and **ellipsoids construction** algorithm described above provides **efficient** and **reliable** method for performing this **identification**

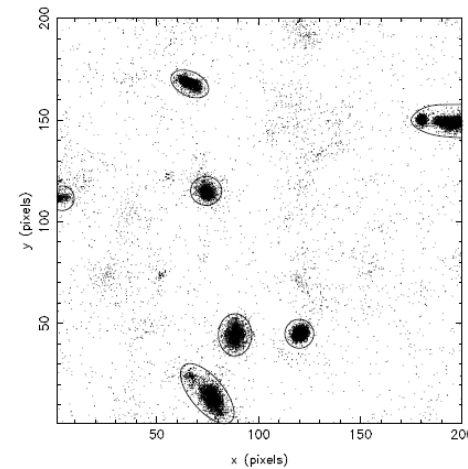
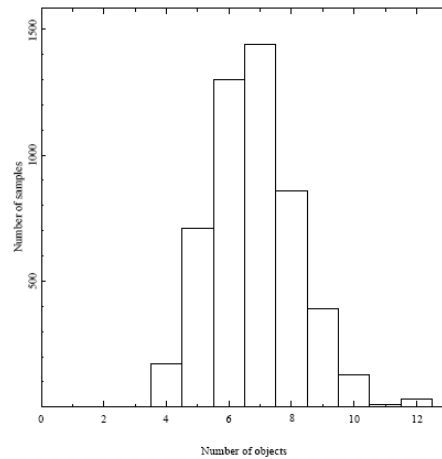
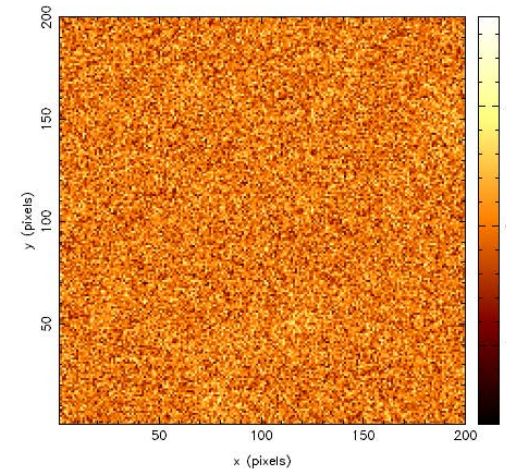
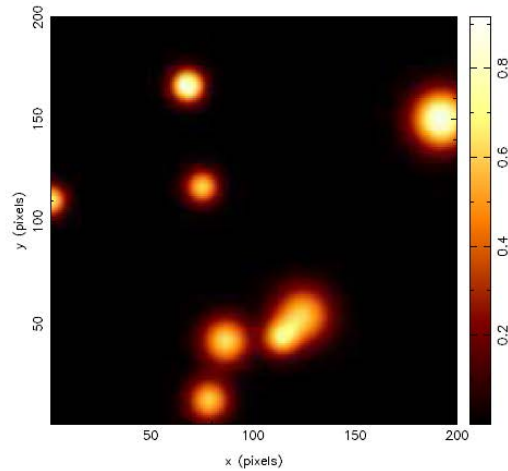
Bayesian Object Detection: Variable Source Number Model

- **Bayesian Purist Gold Standard**: detect and characterize all sources in the data **simultaneously** \Rightarrow infer full parameter set $\theta = \{N_s, p_1, p_2, \dots, p_{N_s}, q, r\}$
- Allows straight-forward inclusion of **prior information on number of sources**, N_s .
- **Complication**
 - Length of parameter vector, θ , is **variable**
 - **Requires reversible-jump MCMC** (see Green, 1995, *Biometrika*, V. 82)
 - **Counting degeneracy** when assigning source parameters in each sample to sources in image \Rightarrow at least $N_s!$ modes
- **Practical Concern**: If **prior on N_s** remains **non-zero at large N_s**
 - **Parameter space** to be explored becomes **very large**
 - Slow mixing, can be very **inefficient**

Bayesian Object Detection: Variable Source Number Model

Hobson & McLachlan, 2002, astro-ph/0204457

- 8 Gaussian sources, with variable scale and amplitude, in Gaussian noise
- Analysis done with **BayeSys** (<http://www.inference.phy.cam.ac.uk/bayesys/>)
 - Runtime: 17 hours CPU time



Bayesian Object Detection: Fixed Source Number Model

- **Poor man's approach** to Bayesian gold standard
- Consider **series of models** H_{N_s} , each with **fixed** N_s , where N_s goes from say 0 to N_{max}
 - Length of **parameter space** is **fixed** for each model
 - Can use **standard MCMC** or **nested sampling**
- Determine preferred number of source using **Bayesian model selection**
- See e.g. Feroz, Hobson & Balan, 2011, arXiv:1105.1150
 - Detection of second companion orbiting HIP 5158

N_p	$\ln \mathcal{Z}$	s (m/s)
1	30.05 ± 0.14	10.31 ± 1.09
2	78.19 ± 0.15	2.28 ± 0.31
3	70.68 ± 0.16	2.28 ± 0.28

Table 2. The evidence and jitter values for the system HIP 5158. The null evidence (-255.3) has been subtracted from each $\ln \mathcal{Z}$ value.

Bayesian Object Detection: Single Source Model

- Special case of fixed source number model, simply set $N_s = 1$
- Not restricted to detecting just one source in the data
 - Trade-off high dimensionality with multi-modality
 - Posterior will have numerous modes
 - Each corresponding to a either real or spurious source
- Fast and reliable method when sources (effects) are non-overlapping
- Use local evidences for distinguishing between real and spurious sources

Quantifying Object Detection: Single Source Model

- $$p_{TP} = \frac{R}{1+R}$$

- $$R = \frac{\Pr(H_1 | D)}{\Pr(H_0 | D)} = \frac{\Pr(D | H_1) \Pr(H_1)}{\Pr(D | H_0) \Pr(H_0)} = \frac{Z_1 \Pr(H_1)}{Z_0 \Pr(H_0)}$$

- H_0 = “there is no object with its centre lying in the region S ”

- H_1 = “there is one object with its centre lying in the region S ”

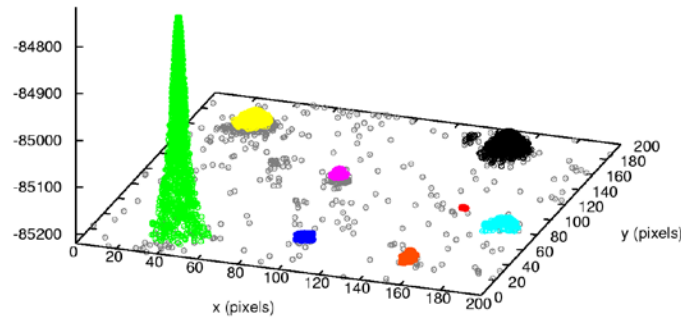
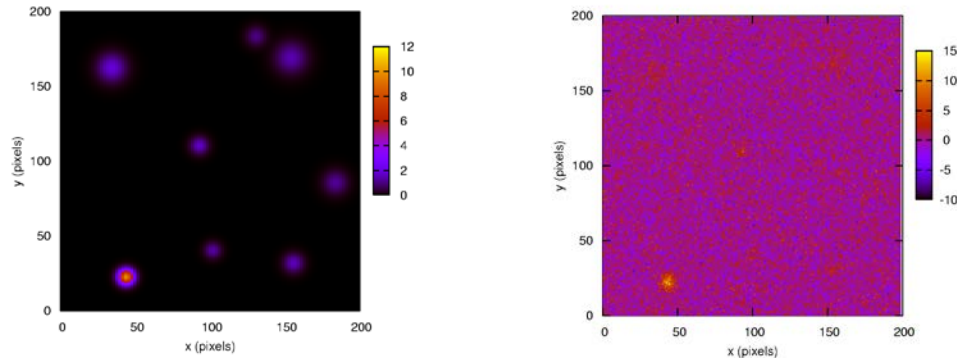
- $$Z_0 = \frac{1}{|S|} \int_s L_0 dX = L_0$$

- For objects distributed according to Poisson distribution

$$\frac{\Pr(H_1)}{\Pr(H_0)} = \mu_s, \quad \therefore R = \frac{Z_1 \mu_s}{L_0}$$

How Many Sources? Bayesian Solution

Feroz & Hobson, 2008, MNRAS, 384, 449, arXiv:0704.3704



MultiNest

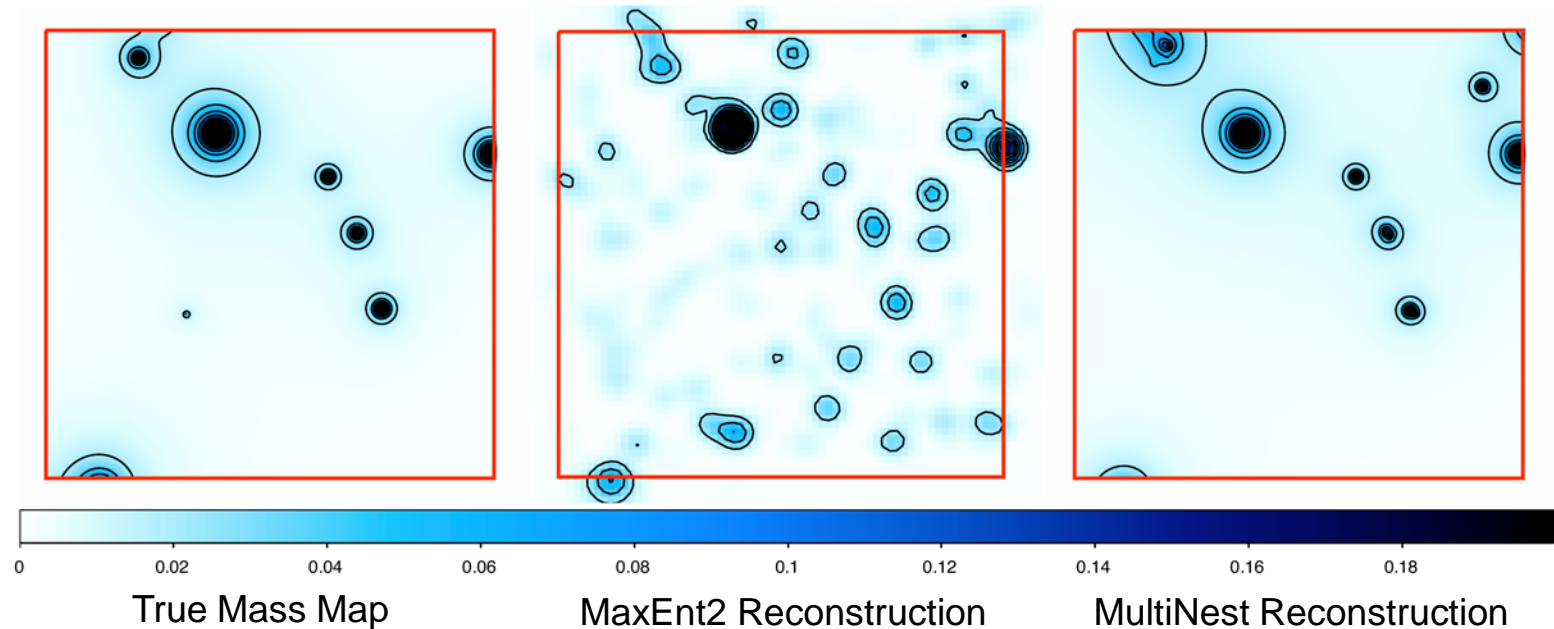
- 7 out of 8 objects identified
 - missed 1 object because 2 objects are very close
- *runtime* = 2 min on a normal desktop

Thermodynamic Integration

- Solution possible only through iterative sampling (see McLachlan & Hobson, 2002)
- *runtime* > 16 hours on a normal desktop

Applications: Clusters in Weak Lensing

Feroz, Marshall & Hobson, 2008, arXiv:0810.0781

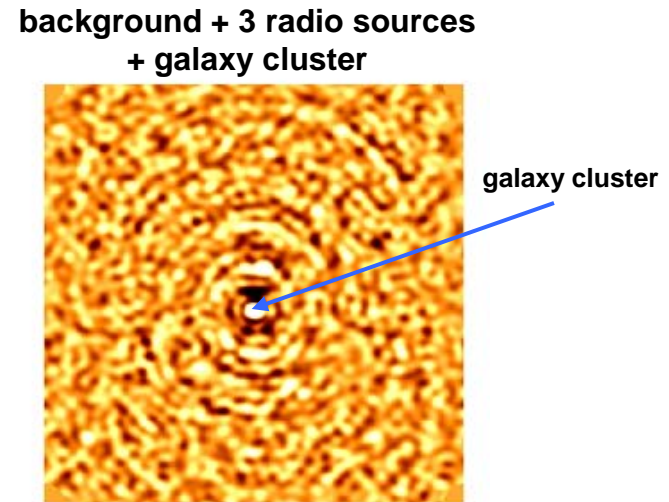
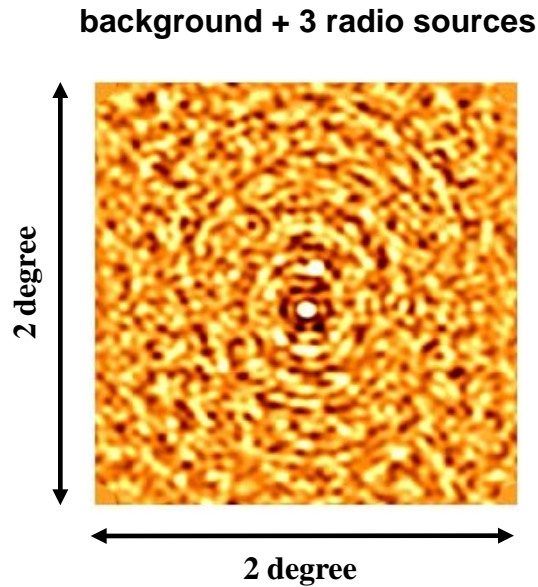


- $0.5 \times 0.5 \text{ degree}^2$, 100 gal per arcmin² & $\sigma = 0.3$
- Concordance Λ CDM Cosmology with cluster mass & redshifts drawn from Press-Schechter mass function
- $p_{\text{th}} = 0.5$

Applications: Clusters in Sunyaev Zel'dovich (SZ)

Feroz et al., 2009, arXiv:0811.1199

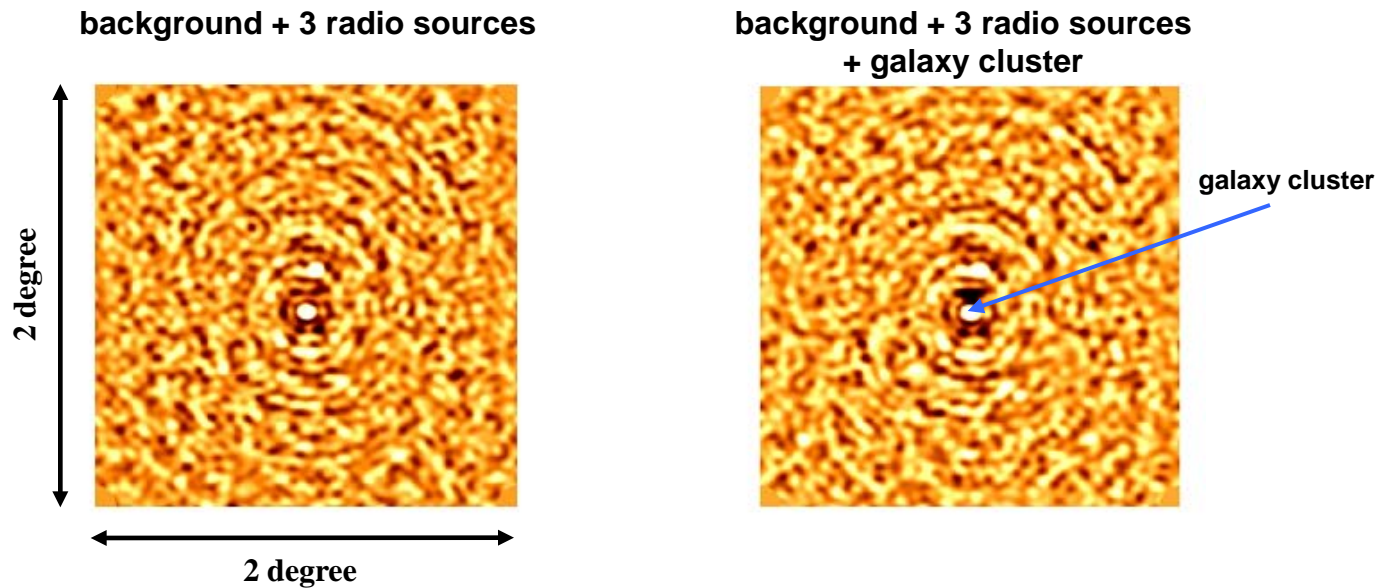
Galaxy cluster (and radio sources) in interferometric SZ data



Applications: Clusters in Sunyaev Zel'dovich (SZ)

Feroz et al., 2009, arXiv:0811.1199

Galaxy cluster (and radio sources) in interferometric SZ data



Bayesian Model Comparison

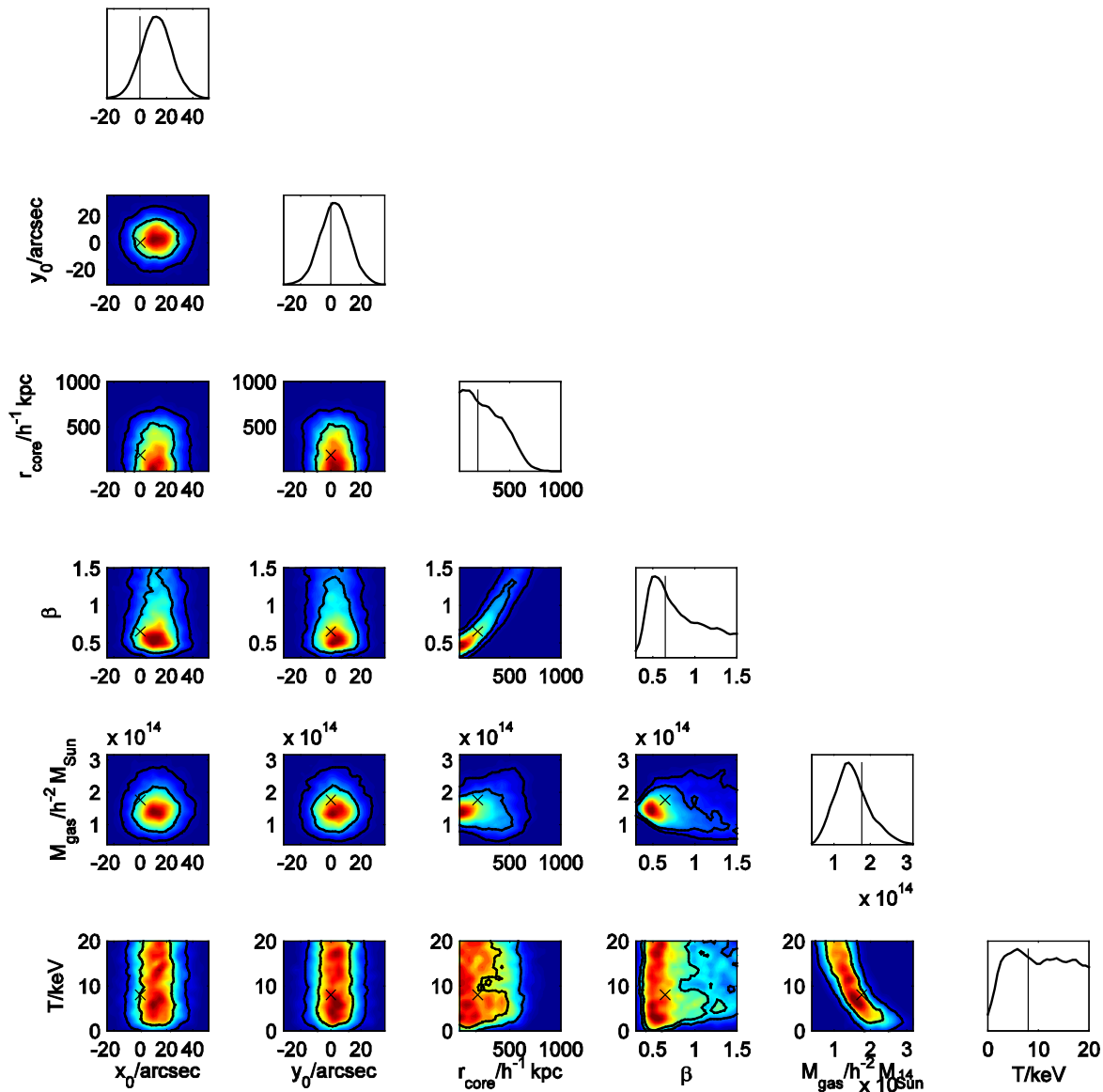
$$R = \frac{P(\text{cluster} \mid \text{data})}{P(\text{no cluster} \mid \text{data})}$$

$$R = 0.35$$

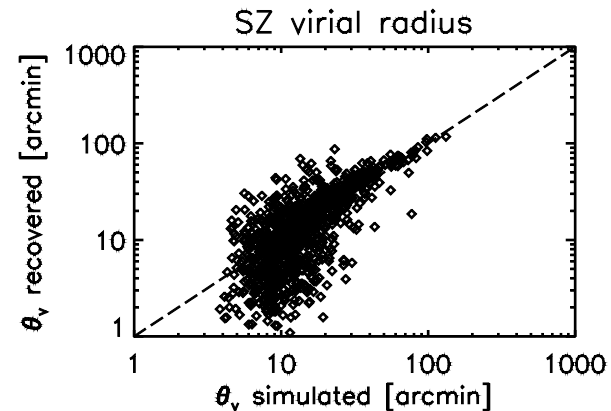
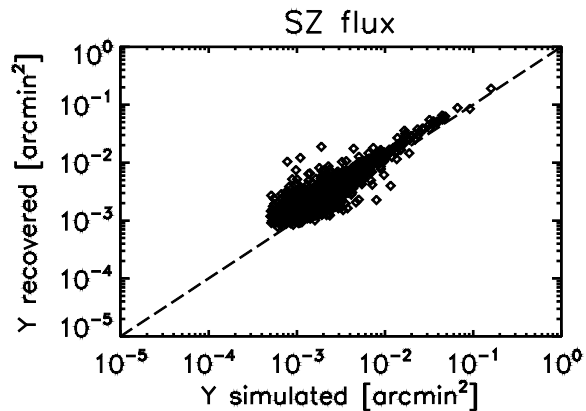
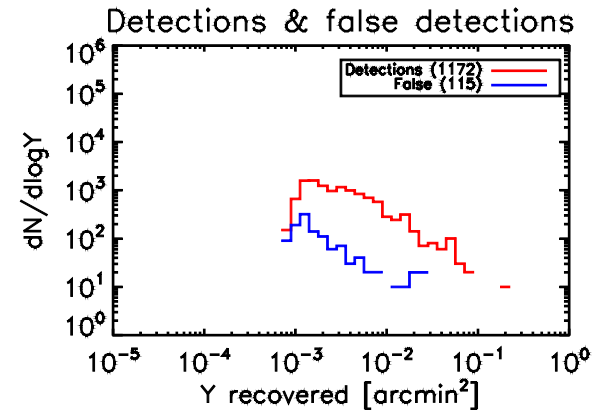
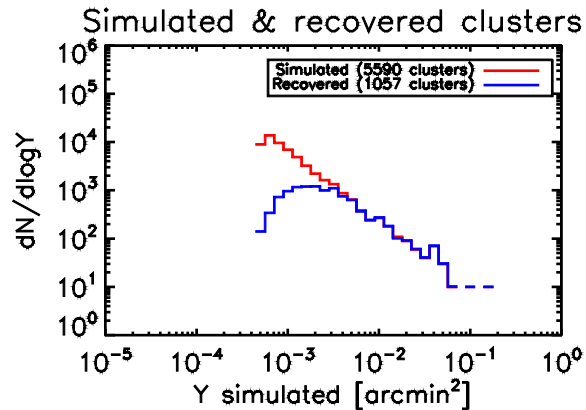
$$R \sim 10^{33}$$

Clusters in SZ – Parameter Constraints

Feroz et al., 2009, arXiv:0811.1199



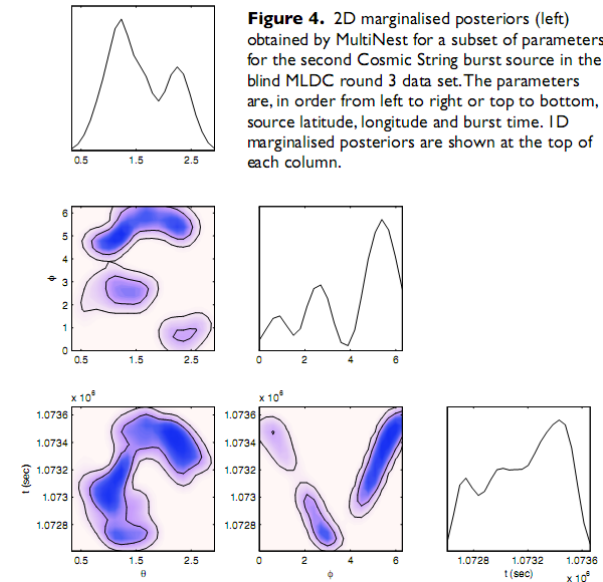
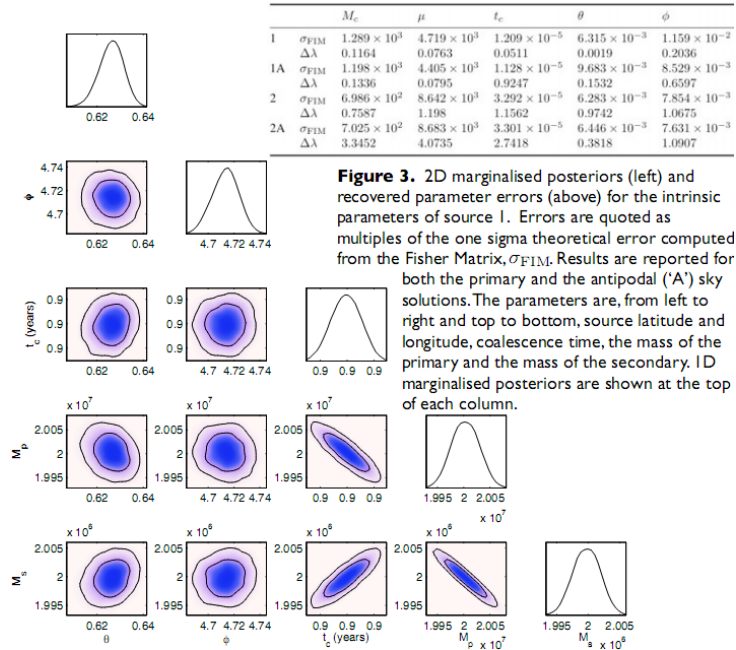
Planck SZ Challenge II – Results with MultiNest



- 50×10^6 pixels, ~ 1000 recovered clusters, ~ 3 CPU hours

Applications: Gravitational Waves

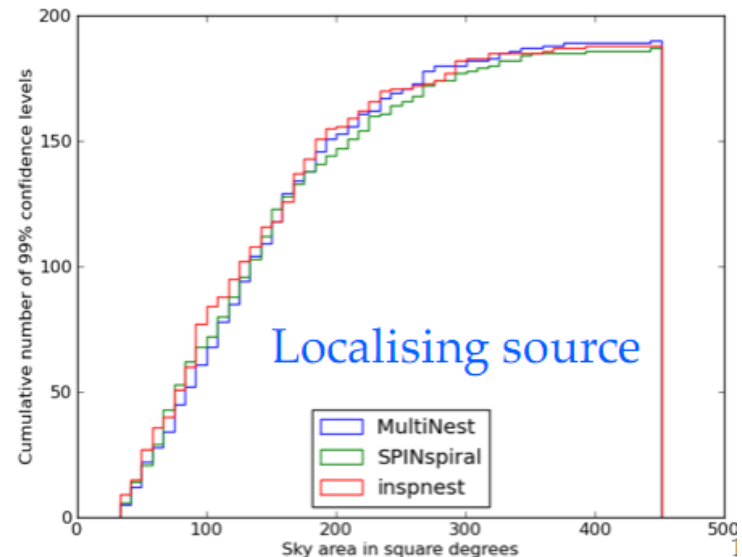
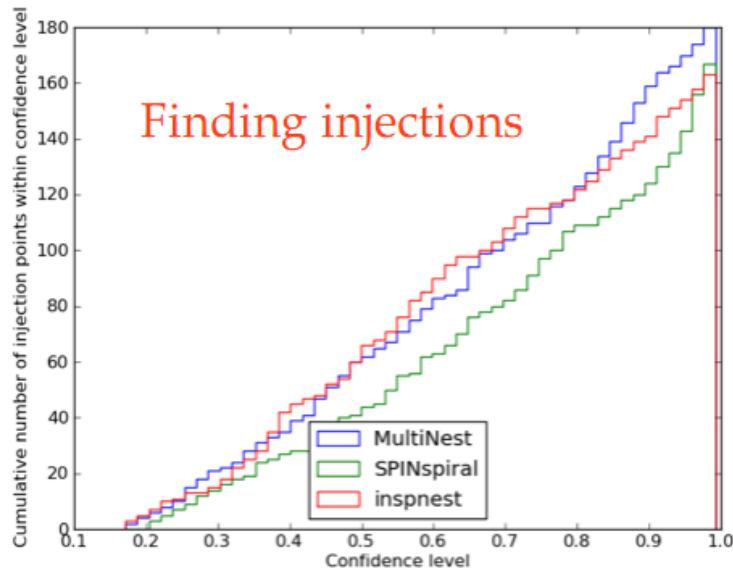
- Simulated **LISA** data containing two signals from **non-spinning SMBH mergers**. Each source has antipodal degeneracy \Rightarrow at least 4 modes
- All identified and well characterized by MultiNest (Feroz et al., 2009, arXiv:0904.1544)



- Also applied successfully in **Mock LISA Data Challenge Round 3** to simulations of 5 **spinning SMBH binary inspirals** and 3 **cosmic strings** (Feroz et al., 2010, arXiv:0911.0288)

Applications: Gravitational Waves

- MultiNest integrated into data analysis pipeline of LIGO:
 - Fully coherent analyses for follow-up of events using the network of detectors.
 - Infer physical parameters of the waveforms.
- Results from the sky localization study, 190 compact coalescing binaries injected



Bayesian Object Detection: Iterative Approach

- Can be used when single-object model is not valid
 - Overlapping/correlated (in terms of data) sources
- Fit n -source model and determine the distribution of residual data
 - $\Pr(\mathbf{R}_n | \mathbf{D}, H_n) = \int \Pr(\mathbf{R}_n | \Theta, H_n) \Pr(\Theta | \mathbf{D}, H_n) d\Theta$
- Analyse residual data and compare between:
 - H_0 = “there is no additional object, residual data is due to noise only”
 - H_1 = “there is an additional object present”
- If H_1 is preferred then fit for $n+1$ sources and repeat the procedure
- Example: Extra-solar planet detection
 - See Feroz, Balan & Hobson, 2011, arXiv:1012.5129

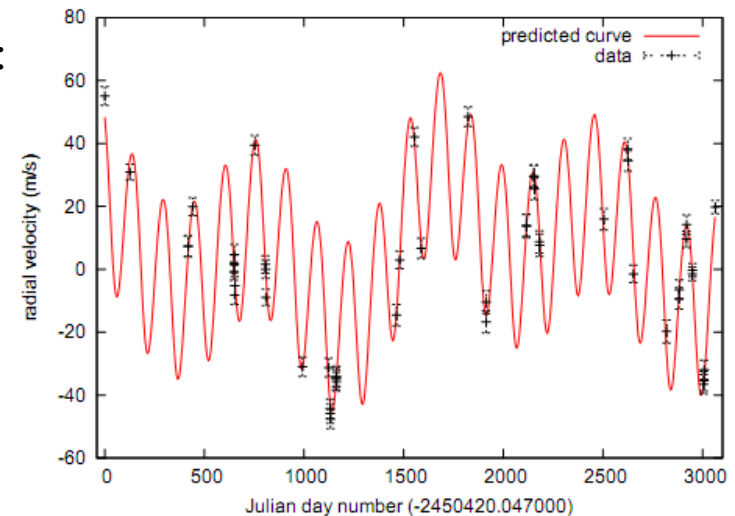


Figure 1. Radial velocity measurements, with 1σ errorbars, and the mean fitted radial velocity curve with three planets for HD 37124.

Applications: Exoplanet Detection

$$v(t_i, j) = V_j - \sum_{p=1}^{N_p} K_p \left[\sin(f_{i,p} + \omega_p) + e_p \sin(\omega_p) \right]$$

where

V_j = systematic velocity with reference to j^{th} observatory

K_p = velocity semi-amplitude of the p^{th} planet

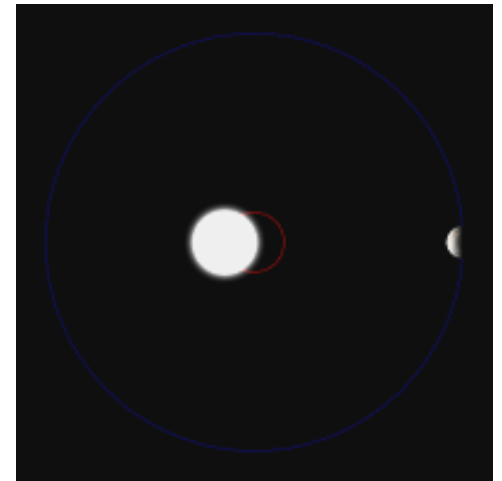
ω_p = longitude of periastron of the p^{th} planet

$f_{i,p}$ = true anomaly of the p^{th} planet

e_p = orbital eccentricity of the p^{th} planet

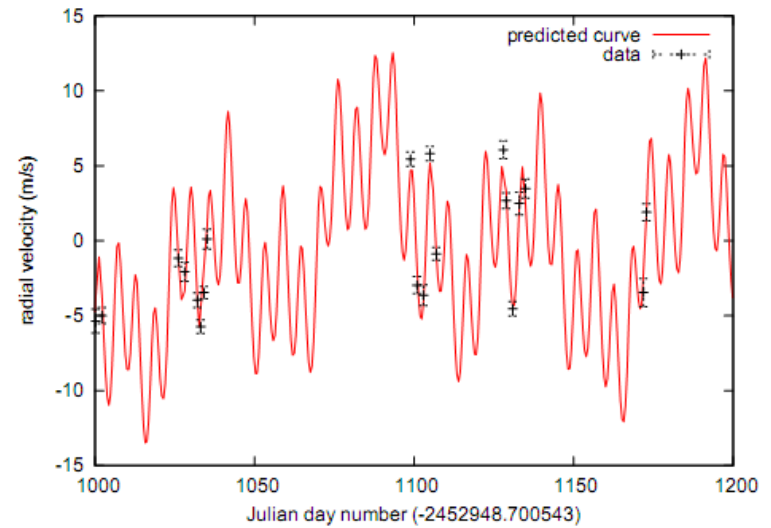
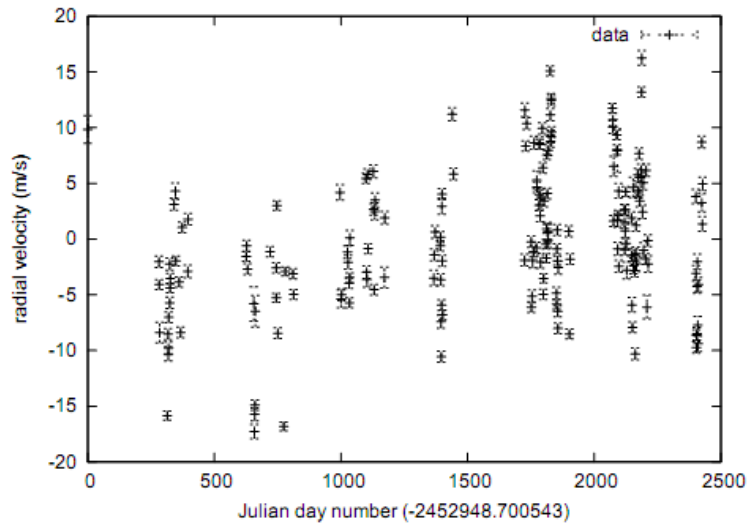
P_p = orbital period of the p^{th} planet

t_p = fraction of an orbit of the p^{th} planet, prior to the start of data taking at which periastron occurred



Applications: Exoplanet Detection – HD 10180

Feroz, Balan & Hobson, 2011, arXiv:1012.5129



Parameter	HD 10180 b	HD 10180 c	HD 10180 d	HD 10180 e	HD 10180 f	HD 10180 g
P (days)	5.76 ± 0.02 (5.76)	16.35 ± 0.05 (16.36)	49.74 ± 0.20 (49.74)	122.75 ± 0.54 (122.69)	600.17 ± 13.75 (601.88)	2266.22 ± 412.42 (2231.44)
K (m/s)	4.54 ± 0.12 (4.63)	2.89 ± 0.13 (2.94)	4.28 ± 0.14 (4.25)	2.91 ± 0.14 (2.70)	1.43 ± 0.20 (1.79)	3.06 ± 0.16 (2.98)
e	0.07 ± 0.03 (0.08)	0.13 ± 0.04 (0.12)	0.03 ± 0.02 (0.03)	0.09 ± 0.04 (0.08)	0.15 ± 0.09 (0.25)	0.09 ± 0.05 (0.05)
ϖ (rad)	2.60 ± 0.38 (2.51)	2.62 ± 0.35 (2.49)	2.56 ± 0.16 (5.12)	2.65 ± 0.53 (2.95)	3.08 ± 0.97 (2.43)	2.89 ± 2.60 (5.98)
χ	0.22 ± 0.06 (0.24)	0.35 ± 0.06 (0.37)	0.43 ± 0.27 (0.83)	0.23 ± 0.11 (0.16)	0.31 ± 0.28 (0.27)	0.67 ± 0.10 (0.73)
$m \sin i$ (M_J)	0.04 ± 0.00 (0.04)	0.04 ± 0.00 (0.04)	0.08 ± 0.00 (0.08)	0.07 ± 0.00 (0.07)	0.06 ± 0.00 (0.07)	0.20 ± 0.01 (0.20)
a (AU)	0.06 ± 0.00 (0.06)	0.13 ± 0.00 (0.13)	0.27 ± 0.00 (0.27)	0.49 ± 0.00 (0.49)	1.42 ± 0.03 (1.42)	3.45 ± 0.16 (3.40)

Purity, Completeness & Threshold Probability

- H_0 = “there is no object with its centre lying in the region \mathcal{S} ”
- H_1 = “there is one object with its centre lying in the region \mathcal{S} ”

- $$R = \frac{\Pr(H_1 | D)}{\Pr(H_0 | D)} = \frac{\Pr(D | H_1) \Pr(H_1)}{\Pr(D | H_0) \Pr(H_0)} = \frac{Z_1 \Pr(H_1)}{Z_0 \Pr(H_0)}$$

- $$p_{TP} = R / (1 + R)$$

- Expected number of objects
$$\hat{N}_{tot} = \sum_{i=1}^N p_{TP,i}$$

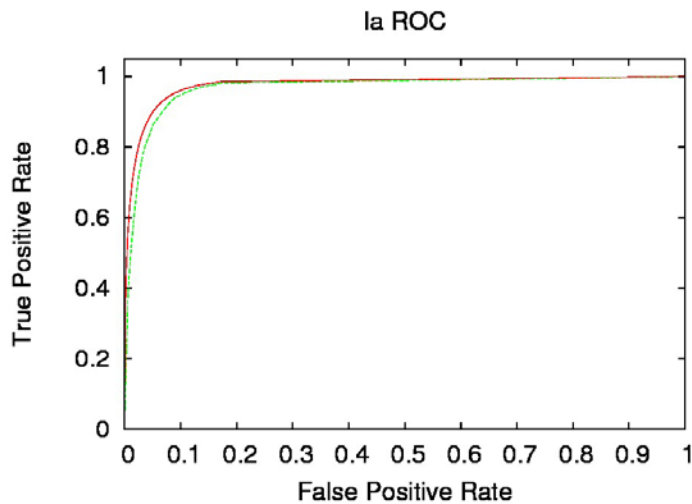
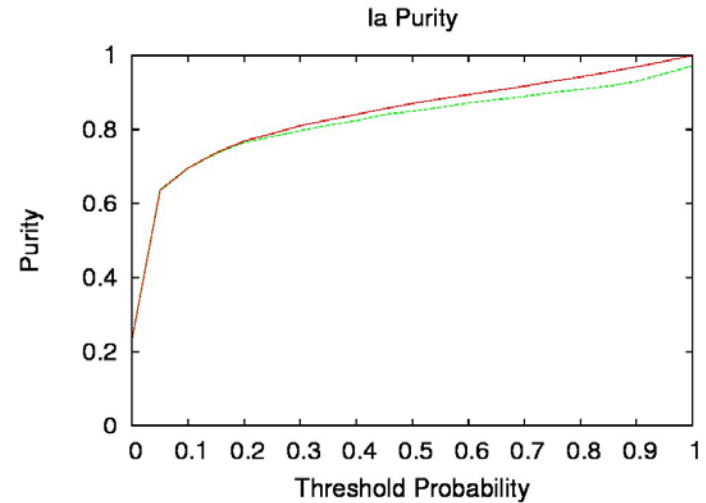
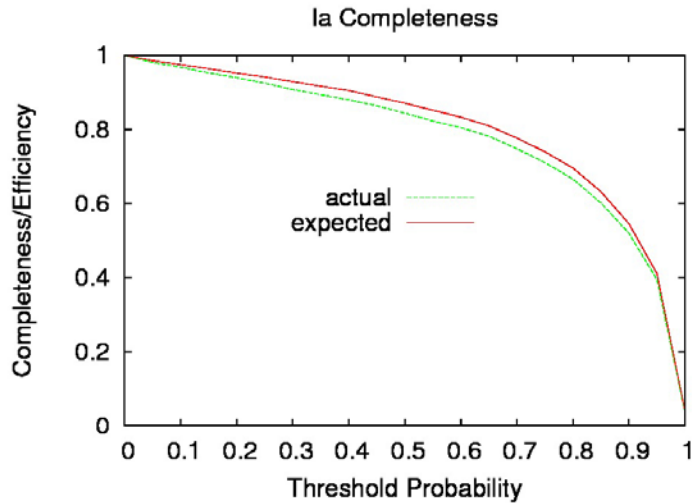
- Expected number of *true positives*
$$\hat{N}_{TP} = \sum_{i=1, p_{TP,i} > p_{th}}^N p_{TP,i}$$

- Expected number of *false positives*
$$\hat{N}_{FP} = \sum_{i=1, p_{TP,i} > p_{th}}^N (1 - p_{TP,i})$$

- Expected *completeness*
$$\hat{\epsilon} = \hat{N}_{TP} / \hat{N}_{tot}$$

- Expected *purity*
$$\hat{\tau} = \hat{N}_{TP} / (\hat{N}_{TP} + \hat{N}_{FP})$$

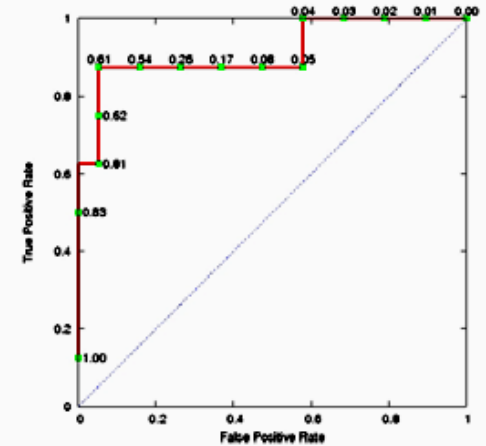
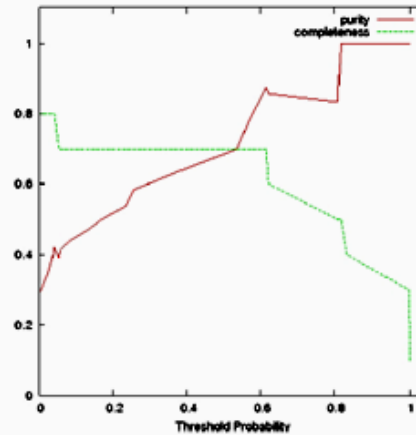
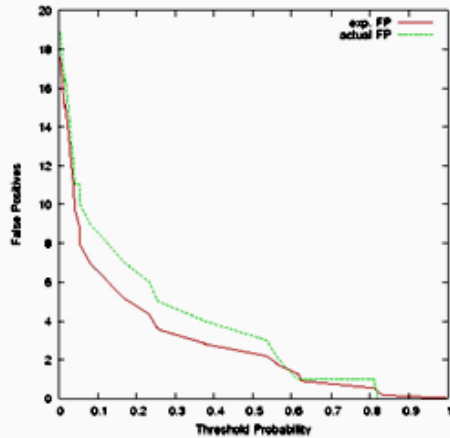
Purity, Completeness & Threshold Probability



■ Probabilistic classification of type-Ia Supernovae using Neural Network

■ Karpenka, Feroz & Hobson, 2012, arXiv:1208.1264

Purity, Completeness & Threshold Probability



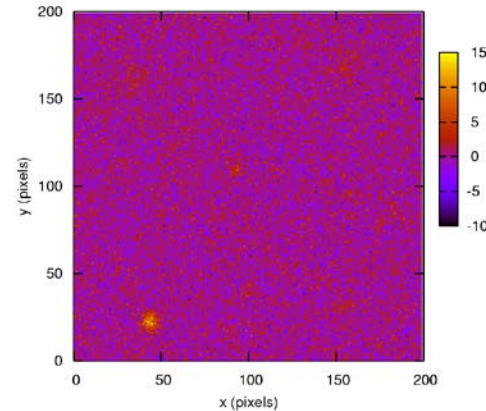
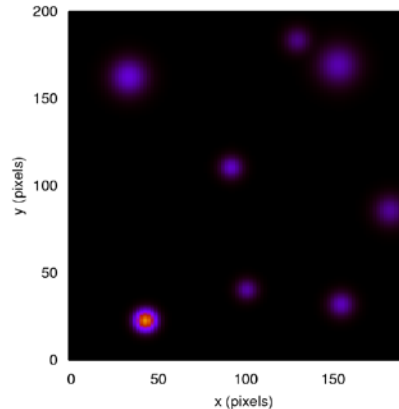
- Galaxy cluster detection in weak lensing surveys
- Feroz, Marshall & Hobson, 2008, arXiv:0810.0781

Conclusions

- Bayesian statistics provide rigorous approach to astrophysical object detection
 - Use Bayesian model selection to distinguish real objects from spurious ones
- Efficient and robust object detection can be done using nested sampling
 - MultiNest allows sampling from multimodal/degenerate posteriors
 - local and global evidences and parameter constraints
 - typically ~ 100 times more efficient than standard MCMC
- Probabilistic object detection removes arbitrariness in choice of detection criterion
 - allows calculation of expected purity and completeness
- MultiNest publicly available
 - with SuperBayeS for SUSY phenomenology (www.superbayes.org)
 - as a standalone inference engine (www.mrao.cam.ac.uk/software/multinest)

Supplementary Slides

Object Detection Toy Problem



- Signal from a circularly symmetric Gaussian shaped object

$$s(a) = A \exp\left[-\frac{(x-X)^2 + (y-Y)^2}{2R^2}\right], \text{ so that } a = \{X, Y, A, R\}$$

- With k such discrete objects and the generalized noise contribution n , the data

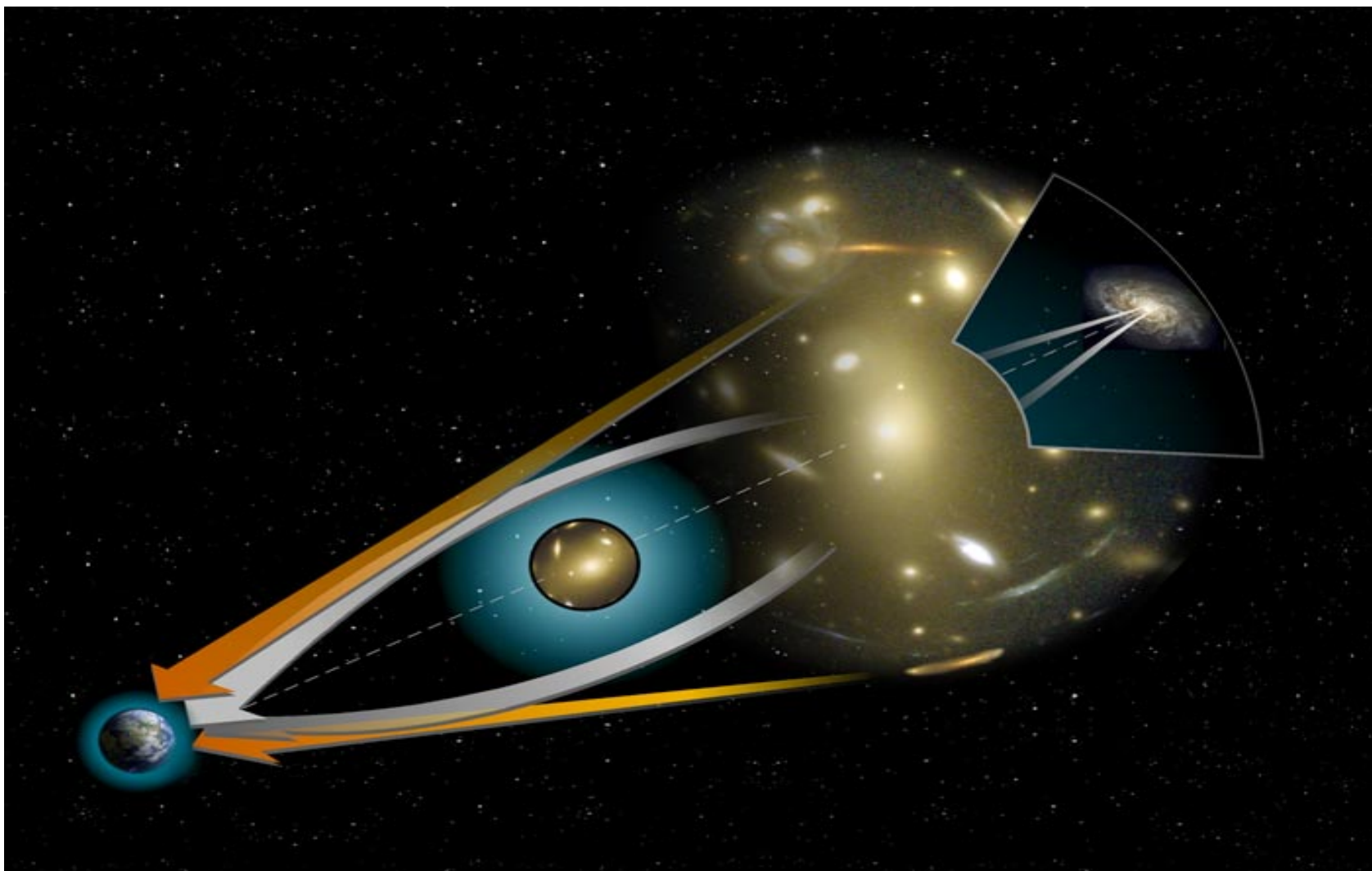
$$D = n + \sum_{i=1}^k s(a_i)$$

- Likelihood function takes the form

$$P(D|\theta) = \frac{\exp\left\{-\frac{1}{2}[D - s(a)]^t N^{-1} [D - s(a)]\right\}}{|2\pi N|^{1/2}}, \text{ where}$$

$N = \langle nn^t \rangle$ is the noise covariance matrix

Applications: Clusters in Weak Lensing



Applications: Clusters in Weak Lensing

